

# Preapproved Equipment

## Eligible - "Can"

All items listed are eligible for funding using State and Community Highway Safety funds (402)

**Note:** To verify equipment eligibility for your grant contact your SPM or RPM.

**\*\*Vests** – Note to agency: "Need to use (be worn) vests during HVE as well as standard enforcement."

**\*\*Seatbelt Cutters**

**Direction Flashlights/Light Batons**

**Cones** – reasonable amount

**Vehicles** – vehicle purchases require: **1.** BOTS to be added to the title **2.** Proof of Insurance **3.** Proper Disposal

**On-site Pole Speed Sign**

**Speed Display Board**

**Electronic Display Sign Boards**

**Radar** - IACP Approved Speed Enforcement RADAR/LIDAR Devices

**Laser**

**\*Lights** - Emergency Vehicle Lighting, Light bars

**\*Standard Radios** (approx. \$2,000 a piece) - Handheld and vehicle mounted

**Multi-band Radios** (Expensive: approx. \$6,000): A quote is needed to determine what % will be used for enforcement

**Mobile Digital Communicator (MDC)**

**Cage bars for squads**

**DL Scanners**

**TraCS Compatible Equipment:**

- Laptops: *Panasonic "Tough Book"* approx. \$3,700
- Docking Station: and Power Supply, Mounting Hardware
- Thermal Printer: Printer Cables, Printer Mount
- GPS – **not on its own**; only with other TraCS items

**\*PBTs**

**\*Video** – Digital Squad Video Recorders and Personal Recorders

**\*"Fatal Vision" Goggles**

**\*Can also be funded with Alcohol Enforcement funds (410)**

**\*\*Can also be funded with Seatbelt funds (405)**

## Non-eligible - "Can't"

**License Plate Reader**

**Parkas**

**Printer Paper for TraCS Printers**

**Raincoats**

**Warranties**

**Emitters**

**Tire Deflation Devices** (stop sticks or spike strips)

**Radio "Base" Station**

**Hard mount LED pedestrian and stop signs**

**Software – that is a RMS** (Records Management System: i.e. *Visionare*)

**Vehicle Window Tint Meter**

**Measuring Wheel**

**Gloves**

**Weapons & Ammo & Related Accessories**

**Rear plastic squad seats**

**Tasers**

**Bicycles**

**Uniforms**